

	Our School Values	2
Respect	Friendship	Love
Forgiveness	Responsibility	Cooperation

# School Vision: To be best prepared to live life in all its fullness Subject Intent - To be Physically and mentally healthy so they can enjoy the next stage in their journey.

The Gospel offers forgiveness of the past, new life in the present and hope for the future.

**Past** – Our curriculum is progressive – it is built on skills and meaningful experiences. We will be guided by the Primary School Physical Literacy Framework and NGBs to support children on their journey to physical literacy. PE is seen as a positive way to lead a healthy lifestyle and have positive mental health. Developing physical literacy is key to being able to access all areas of the curriculum, not just PE.

**Present -** Declarative and procedural knowledge will be taught through fun, engaging and appropriately paced lessons. PE will be accessible for all children through scaffolding, modelling at 'STEP' differentiation. There are opportunities beyond the curriculum for those who are enthused or show a talent for a subject. Children will want to achieve a personal best.

**Future** – Children will leave school with a positive attitude towards sport and physical activity, knowing it will give them long term health benefits and a good outlook on life. Children will be resilient, confident and positive individuals who want to solve problems and work cooperatively as a team. Children will have celebrated others, developing positive and respectful relationships. They will be motivated and informed in their decision about healthy lifestyles.

	Ter	m 1	Ter	m 2	Teri	m 3	Ter	m 4	Ter	m 5	Ter	m 6
	Teacher Led	Synergy	Teacher Led	Synergy	Teacher Led	Synergy	Teacher Led	Synergy	Teacher Led	Synergy	Teacher Led	Synergy
EYFS	Routine Dance: M Mor	louse and	Dance	: Toys	Gymn	astics	Dance: Fa	airy Tales	Fundam (Throwing, cat kicking usin	ching aiming &	Fundam (Rolling, hitti bouncing u	ng, kicking &
Year 1	Fundamental Games	Games 1	Dance	Games 2	Gymnastics	Dodgeball	Dance	Tennis	Personal Bests	Athletics	Personal Bests & Intra School Competitions	Games 3
Year 2	Making games/partner work	Games 1	Dance	Games 2	Gymnastics	Dodgeball	Dance	Tennis	Personal Bests	Athletics	Personal Bests & Intra School Competitions	Games 3
Year 3	OAA	Football	Dance: Style	Hockey	Gymnastics	Dodgeball	Dance: Theme	Tennis	Personal Bests	Athletics	Personal Bests & Intra School Competitions	Cricket
Year 4	OAA	Handball	Dance: Style	Basketball	Gymnastics	Dodgeball	Dance: Theme	Tennis	Personal Bests	Athletics	Personal Bests & Intra School Competitions	Rounders
Year 5	OAA	Hockey	Dance: Theme	Tag Rugby	Gymnastics	Dodgeball	Dance: Style	Tennis	Personal Bests	Athletics	Personal Bests & Intra School Competitions	Cricket
Year 6	OAA	Handball	Dance: Theme	Basketball	Gymnastics	Dodgeball	Dance: Style	Tennis	Personal Bests	Athletics	Personal Bests & Intra School Competitions	Rounders

Games progression: global movements – manipulation of equipment in hands/with feet – using KS1 skills in conditioned games – sport specific with tactics

#### **Swimming**

Currently, children at Reepham will go swimming when they are in Year Three. They will be taught at the local swimming pool following the Swim England School Swimming Charter and will aim to mee the progression steps below.

#### **Progression Step 1**

Use arms and legs to propel themselves up to 10 metres Use a flotation aid to float with their face out of the water

#### **Progression Step 2**

Use arms and legs to propel themselves up to 25 meters.
Use an aid to float in an upright position

#### **Progression Step 3**

Swim unaided up to 25 metres with correct arm recovery Tread water for 60 seconds

#### <u>Curriculum Aim – Step 4</u>

Swim at least 25 metres confidently with coordinating arm and leg movements

Use a range of strokes

Take up and hold the HELP position for 5 minutes

#### 'Schemes' Reepham Teachers use as part of our curriculum

Dance – imoves

**Gymnastics – British Gymnastics (developed by Gary Kirby)** 

**OAA** – British Orienteering for Schools

**Boxercise – Boxercise for Schools** 

Swimming – Swim England 'School Swimming Charter'

Fundamentals/Games-PE Hub

Skipping – Jump!

Synergy will follow their own Long-Term Planning 'scheme' (from iPep PE Planner)

Planning from Synergy is shared with the PE coordinator via a Dropbox link. This planning is checked by the PE Coordinator so as to ensure that over the year there is full coverage to meet our Head, Heart, Hands assessment. Where there may be queries regarding this, there will be conversations and coach observations (as per monitoring schedule) with Synergy to ensure this happens.

#### **Reception**

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	Rout (done through Getting changed Finding a space it when asked Moving safely ar Following instru	is small games) if and returning to round the room	• CI • CI • BI • SR	escribe how the activity lap and stamp reate actions a egin to move coaces safely forking toward.	feet in time to round the stor onfidently in a ds control and	before, during the music y range of ways	s and into	•	Link two move Use imaginatio	and movemer ments togethe on creating acti	er to begin a sec	quence	ce	
Spring	Working towards control and coordin small movements  Gymnastics  Participate and enjoy a variety of travelling activities – safely negotiating space  Log and egg roll – individually and together showing good control Standing shapes – stretch, star, tuck  Stork stand and arabesque Sitting shapes – pike, straddle, tick 2 foot to 2 foot jump  Jump, land and roll safely from a low platform Children are taught how to move the mats and benches safely and cooperatively							Talk about people Show core Hopping Describe moveme	- safely negoti ut movements atrol and coord - safely negoti how the musionts they want	and actions ardination in largiating space in community makes them to do to it,	time to the mund describe the eard small motime to the munderel and the kinn a performance	m to other  ovements  usic  nd of		
Summer							• !	(Roll a ball to a Throw, catch a Use a bat to muse a bat to paratner games Playing small g	polling, hitting, partner with g nd bounce a b anipulate a ba at and bounce , taking turns o	good control pall II a ball cooperatively	ls 2 ncing using a b	oall)		

## <u>Year 1</u>

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	• !	Use agility in a var Play chasing game Make choices abo Stop and start mo Show control whe	riety of games es safely and with out changing dire oving in a variety	ction in games of ways		ness		• L	speed Link two move Use imaginatio Work with a p	ty of actions an ements togethe on when creati	er to begin a se ng actions and group to copy	that travel and quence ideas or create a fo	d change direct	
Spring	• 3	Travelling - steppi positioning Shoulder rolls Large part body b Jumping with sha	alances	and bent legs sh	owing quality bo	ody	t • C • V • E • E	ime to the mu reate actions Vork individua escribe how a novements yo	hm and beat was in the story ally and with a piece of musu want to do		and duet eel and the kin	d of		
			Dodg	eball					Te	nnis				
Summer	•	Jump as far as pos Throw a beanbag Run with a basic t Begin to say how Learn to run fas Learn to jump v	underarm echnique over di they could impro at from a stand	fferent distance ove ing start	ntrol	nal Bests a	nd Intrasch	ool compe	titions					
_		zea to jump v	Athle							Games 3				

## <u>Year 1</u>

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn			Fund	amental Ga	ames					Da	ance: (Then	ne)		
	•	Hold and mo Pass the bal Pass accurat Run with tho Play tag gan Try to score	ove with a r I pointing the ely to a pare ball nes past oppon	ne nose of t tner ents				• 5	Show control a Gain rhythm w Strike and kick Understand th	nce equipmen and accuracy w then throwing a moving ball e concept of d	when throwing and striking a with accuracy	ing speed and and aiming ball and control		
Spring	•	Develop object	Gymn  Dodg	eball	rent ways		•	No Explore basic n	et, Court ar	: (Style)  Id Wall Gan		step		
	• !	Develop coordi Develop basic a Develop coordi Develop tactics	nation by lear ngility by pract nation by bloc	ning to catch s icing basic doo king balls	simple throws		•	patterns Develop 5 func Connect foot p Develop hand Link body and Link key words	damental foot patterns with b patterns and s feet moveme	step patterns pall bouncing a sequencing nt with direction	nd throws	•		
Summer					Perso	nal Bests a	nd Intraso	hool compe	titions					
	• !	Run fast from a Jump and throv Run and kick fo Throw and catc handling skills) Bowl and step v skip developin	w developing or accuracy the (developing with agility and	t oordination a hand eye coo d skill	rdination and	ball	:	Demonstrate of Demonstrate personal personal transfer of the Section 1 of	passing skills reshooting skills e passes and resill of tagging a	equired for foo required for fo movements re	otball ootball quired in rugb rugby			

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	• !	Improve control Aim using differer Show confidence Improve games to Move a ball to a p Make up small ga	l and consistency nt types of sendii using a bat and b o include more po partner using a va imes with a partn	ng pall eople ariety of bounces ner using balls an	ball to a partner s and passes d/or quoits		nd consistently	• L	ink more that movement ord Use creative a Work with a p	ning skills such n two moveme der and perforr nd expressive i artner or small	nts together to n the sequence deas group to copy	umping and tu o form a seque e start and end	irning on differ nce – remembo positions od coordination	er the
				Games 1							Games 2			
Spring	• ;	Leaps (cat, scissor Teddy bear rolls Small part body b Iumping with a fu Creating small sec	palances ull and half turn		skills from EYFS t	hrough to Y2.	• V t • N p	he movement Nake suggestion erformances of Use descriptive	o the music in artner or smal as – big, strong ons on how to of others words to exp	e (Style) dependently I group to copy movements a improve your olain how the m for those feelin	nd good postu performance a nusic makes yo	re and the		
			Dodg	eball						nnis				
Summer	• !	lump for distance Begin to select th Investigate ways t Watch and descri Learn to run at sp Learn to 2:2-foot	e most suitable p to alter throwing be performances peed with control	pace and speed f technique (bear and use what the and fluency	ccuracy and cont or distance nbag) to achieve ney see to impro	greater distance	2	ool compe	titions					
			Athle	etics						Games 3				

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn			Making G	iames/Part	ner Work					Da	ance: (Then	ne)		
	• !	Move into a Move with a Roll, kick and Stop a ball u Move towar Compete ag	space a ball d carry a ba sing your fo	oot defend it				• 1	Perform under Complete and	g skills with co arm and overa perform net ty	arm throwing ype activities	uracy with control with control	t these into sn	nall sided
Spring		<u> </u>	Gymn					1	Dance	: (Style)				
	•	Develop coordi Develop catchii Develop agility Develop coordi Develop tactics	nation by imp ng technique a by using basic nation by bloc	gainst faster dodges effect king balls to l	balls tively keep safe		•	N Send and recei Develop confid rackets Work individu incorporating i Introduce a vonet (focussing Introduce forw balls and racket Introduce a so	ive a moving k dence in sendi ally and in pai a basic serve a illey action thr on tracking) vard/backwar	ng and receiving and receiving to introduce ction ough sending addressed to the control of the c	and rackets ng a ball using e space and tir and receiving vnward move	over a basic		
Summer					Perso	nal Bests a	nd Intrasc	hool compe	titions					
	• 1	Develop aware Develop an awa Adjust and mak different distan Choose the bes depending on s Throw and aim Jump for distan	areness of spa se changes to o nces t way to throv ize and weigh with accuracy	when running ce, height and running speed v different pick t	d distance I when comple eces of equipm	eting		<ul><li>Con</li><li>Dev</li><li>Acc</li></ul>	ntrol the distar velop the skill curately contro	Games 3 berform the bance when striki of chipping the I the distance pping to replic	ing a ball e ball in the air and height us	r ing a chipper		

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
	• \	To perform as an i Work as an indivic To communicate e	dual to negotiate	a map	er of a team foll	owing a given se	t of rules.	• CC • CC • N	Copy and repeat s Count out the phi Combine skills of Move in time to t Express ideas in a Vork cooperative	some movement rases of 8 counts travelling and tu he music confident n original way	s within the mus irning with grow ently	travelling, turni ic on the regular ing confidence		nd confidently
				Football							Hockey			
Spring	• 1	Spinning in isolation Rocking and rollin Partner balances i Jump, land and ro	g (start of forwa in contact with e	rd rolls) ach other and th	ne floor		•	levels and of Combine of Comfidence Move in tire	epeat all movem using different pl skills such as t	anes of movemeravelling and using varying type music and build	ent turning with co ses of accompan	omplexity and		
			Dodg	eball					Ter	nnis				
Summer	• 1	Develop an effect Focus on arm and Show increasing c Describe how thei Fo learn to run foi	leg action to im ontrol in. an ove ir performance h r speed	prove running te rarm throw (ten as changed over	gjump echnique nis ball) r time	nal Bests a	nd Intrasch	ool compet	titions					
			Athl							Cricket				

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
		·		OAA						[	Dance: (Styl	e)		
		Move to suppo tactics in game Develop contro and accuracy Move with the Pass/send a ba Shoot and score Find and use sp	situations ol – perform ba ball, keeping i ll with increasi e with increasi	t under close of accuracy as ing success	ed for small si	ided games wi		•	Hold a hockey : Use a push pas Get in. a low po Dribble a ball v Use a slap pass Play hockey ga	s osition when o while changing	dribbling and/g direction			
Spring			Gymn	astics					Dance:	(Theme)				
	•	Develop throw Improve object Improve agility Improve object Develop tactics	ing technique control by cat by using a wid control by dir	tching while m der variety of d ecting blocked	dodges d balls		•	Develop hand Develop an un Introduce the different action	and left-hand of and feet move derstanding of upward toss of in	ment confide ball flight wit the ball and d and racket	nce th targets each hand doi actions in com	bination		
Summer					Perso	nal Bests a	nd Intraso	hool compe	titions					
	:	Run for speed i Jump for distant further distance Develop a rang Develop skills o Run a relay and	nce from a star es e of throwing of basic hurdlir	a distance nding start – d techniques	·	o jump	•	Throw and cat Accurately bo Use different l	adopting corre ch from an und wl overarm usi	derarm positiong appropriat	on and overhe	-		

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn	•	Using compass po Perform collabora Marking and follo	tively in a team	under pressure				• 1	Linking several m Create movemen the music Show precise mov Create movemen Express ideas in o	op more mover ovements toget t patterns and e vements with go ts to communic riginal and imag	Dance: (Style nent skills including ther to form a sec elements of stillne ood coordination ate a mood, feeling ginative ways ations, including Basketball	ng travelling, tur quence, rememb ess to express fe ng or idea canons	ering the movem	ent order
Spring	•	Spinning with trav Forwards rolls More complex pa Headstands Using a springboa Connecting a jum	rtner balances (c	ounter tension a		·	• M • C	valance, levels and Move in time to combine skills work well with a	velop movement and different pland the music, demon ith more complex partner to creat ents to music, bu	es of movement nstrating an awa kity, confidence e dance sequen	areness of rhythm	n and phrasing		
			Doug	epali					161	11115				
Summer	•	Land safely and w Speed up and slov Continue to devel Watch, describe a To learn to mainta	w down running op techniques to and evaluate the ain an effective s	smoothly throw for distar effectiveness of printing techniqu	re the distance j nce (tennis ball) performances, g ne	iving ideas for in		ool compe	titions					
			Athl	<u> </u>	,					Rounders				

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn				OAA							Dance: (Styl	e)		
	• !	Get into good p why speed is in Show growing of Pass the ball in techniques Understand wh Keep and follow possession and Develop set mo	nportant wher consistency an different way by team work i w the rules of a develop the c oves that can b	n playing invas d control duri s (high, low, b s important w a game – choo hance to shoo e used in atta	sion games ing games ounced, fast, s then attacking ose and adapt ot icking play	slow) and usin and defendin techniques to	g different	•	Move with th Pass the ball i Find and use t Apply basic at	e ball keeping in different wa the space well ttacking and d	Basketball asing accuracy it under contr ays I to keep posse efending princ employing sim	ol ession ciples		
Spring	•	Develop coordi Develop reaction Develop agility Develop reaction Develop a strat	nation by prace on times by car by combining on times and o	eball cticing different tching faster be dodges to avoibject control	palls bid balls by blocking fa	ster balls	•	Develop aiming Develop aiming situation Introduce word sending and re Link upward to Apply racket and Apply simple to Competitive ga	Tel g at targets an g towards a ta ds and actions ceiving oss to serving a nd balls skills i actics and tryi	for forehand action and devine a competition	ally, in pairs an and back hand reloping overa ve environmer	d in a team I when rm tap serve		
Summer					Perso	nal Bests a	nd Intrascl	nool compe	titions					
	•	Record and me Improve runnir effective runnir Relay changeov Jump for heigh Throw	ng technique – ng technique vers – react qu	ance in running maintain spri ickly and liste ty of techniqu	nting pace, de n to command es	monstrate	•	Catch consister Strike a station Stop a moving Overarm throv Hit a moving b Bowl consisten Develop strikir	nary ball, demo ball consisten v accurately all atly to a batter	onstrating cor	o others consis	stently		

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14
Autumn		• Use s	imple maps to n	OA/ and follow an orie egotiate a small pete with a partn	nteering map area				<ul><li>order</li><li>Create</li><li>sugge</li><li>Alter</li></ul>	r te movement pa ested by the mu nate working so	etterns and elem sic using regular lo, with a partne	novements and p nents of stillness r, slow and quick	ely as part of a g	gs or ideas
				Hockey							Tag Rugby	,		
Spring		<ul><li>Back</li><li>Grou</li><li>Hand</li><li>Carty</li></ul>	oing with spin when wards rolls palances stands wheels tusing small app	aratus				and j Coun music Comb	te and develop no imping at out the phrase c on the regular, bine skills to dev balance te and express in	s of 8 counts an slow and quick elop flexibility, s	to include trave d 32 count block beats correctly strength, technic	ks within the		
Summer	• Id • P • E:	erform an effect dentify and demo erform a push th xplain why they o learn to develo earn to demonst	onstrate stamina irow (shot putt) have used a part op running for sp	, explaining its in – developing a te icular skill or tec eed	afely and with conportance for ruschique for incrending the control of the contro	ontrol inners reased distance effect it had on t		ool compet	itions					
			Athl							Cricket				

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	
Autumn				OA	A	L	Dance: (Theme)								
	Hockey     Choose skills that meet the needs of the situation     Change speed and direction to get away from a defender – develop of performing skills at speed     Pass with accuracy, confidence and control     Use different skills to keep possession of a ball – choose when to pass keep possession of a ball     Shoot and score with increased success     Combine and perform skills with control – showing good awareness of game situations							Tag Rugby  Travel at speed with the ball  Dodge fake passes when running with the ball  Catch the ball whilst under pressure  Mark the opposition and move forward to defend a line  Decide on ways to attack when playing games  Decide on the best ways to defend in games							
Spring			G	ymnastics				Dance: (Style)							
	Dodgeball  Develop throwing technique and accuracy Develop coordination by catching throws at different heights Develop agility by dodging close throws Develop decision making when blocking Develop a system to organise group throws						•	Develop reacti Develop foot n ntroduce the a Develop comp Apply key step cooperative ra	and left side hions to a movi movements ar attacking stra etence in mov patterns in so llying to pract	nnis  and and foot n  ng ball, buildin  nd racket contr  tegy of playing  vement around  equence, mirro  tice hand, feet	g rhythm and ol into a space the court spa oring actions a	sequences ace nd			
Summer					Perso	nal Bests a	nd Intrascl	nool compe	titions						
	Athletics     Develop running for speed from a sprint start     Develop jumping for distance (triple jump)     Develop throwing skills (javelin from standing start)     Develop hurdling skills understanding the role of the lead and trail leg     Run relays in a given zone, changing the baton with accuracy						•	Cricket     Bowl underarm and overarm     Bat accurately using correct technique and stance     Develop deep field catching at different heights     Play a lofted drive							

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	
Autumn	•	Follow a given roi Use an orienteeri Use orienteering	ng map to negot	iate a larger area	a, communicatin	g effectively wit	Dance: (Theme)  Create more than one sequence of movements and perform them in a variety of orders.  Combine skills to develop flexibility, strength, technique, control and balance  Create and develop movements to communicate a character, story, mood or feeling  Combine skills to consistently demonstrate flexibility, strength, technique, control and balance  Work cooperatively in a group, achieving good synchronicity throughout the whole performance.  Basketball								
Spring	Gymnastics  Create and build a 9-11 action sequence independently and with a partner (unison and cannon)  Introduce apparatus into the sequence. Vaulting on and off a platform (squat through and straddle).  Evaluate and recognise own successes in their performances								Dance (Style)  Create and develop more than one sequence of movements to include travelling, turning, jumping, balance, levels and different planes of movement within this specific style  Create elements of stillness to express feelings or ideas that are suggested by the music, alternating between regular, slow and quick beats  Move in time to the music, demonstrating confidence with more complex rhythm and phrasing  Consistently demonstrate with accuracy more movement types e.g., strength, softness, power, flexibility, control, energy etc within one performance  Work well, alternating between working solo, with a partner and as part of a group with good synchronicity within the same performance						
			Dodg	eball			Tennis								
Summer	Personal Bests and Intraschool competitions  Maintain control and each of the different stages of a jump –applying skills confidently, consistently and with precision  Demonstrate endurance and stamina over a longer distance in order to maintain a sustained run  Continue to develop techniques to throw (shot putt) for increased distance and support others in improving their personal best  Thoroughly evaluate their own and others' performances,, suggesting thoughtful and appropriate improvements.  Learn to sprint at maximum speed with good fluency  Learn to develop effective technique, control and balance – obstacle race														
	Athletics Rounders														

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12	Week 13	Week 14	
Autumn				OAA				Dance: (Theme)							
	Pass the ball with accuracy, control and confidence     Choose when to pass in order to keep possession and make progress towards the goal     Develop control whilst performing skills at speed     Understand there are different ways to attack as a team     Understand, choose and apply a range of tactics and strategies in attack     Know how to mark a player and a space – understanding there are different wats to defend as a team     Combine and perform skills with control, adapting them to meet the needs of the situation     Develop control whilst performing skills at speed     Understand there are different ways to attack as a team								Basketball  Pass the ball in a variety of different ways with confidence and control  Move with the ball at speed  Mark, track and cover when defending  Keep possession of the ball when faced with opponents  Work together as a team, showing good awareness of others  Apply basic principles for attacking and defending in game situations						
Spring		,,		nastics			Dance (Style)								
	• 1	Develop throw Develop coordi Develop agility Develop a strat	ing accuracy a ination and ob	ject tracking backing by	oy catching gro	oup throws ows	Tennis  Develop forehand and backhand sending and receiving actions, using hands and rackets  Apply forehand and backhand technique in small games  Understand the flight of the ball & timing of the bounce in relation to body position  Develop basic overarm serve and return of serve technique  Develop the volley action and apply in a competition  Apply key actions in a competitive game situation, with scoring								
Summer					Perso	nal Bests a	ool compe	etitions							
	• 5	Run with great Sustain pace ov Adjust running Use correct tec Correct technic	ver longer dist styles depend hniques for al	speed includi ances ling on distand I throws			• 9	Rounders  Catch and throw to others consistently and at varying heights Strike a bowled ball consistently and into different spaces Stop and field a moving ball with varying techniques Understand and demonstrate key rules – running around bases and how rounders can be scored Understand best strategies when fielding							